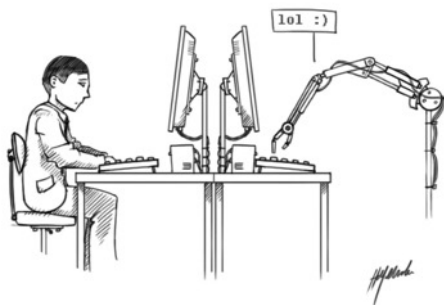


Model Knowledge Stimulation with Prompts for Pre-trained Language Models

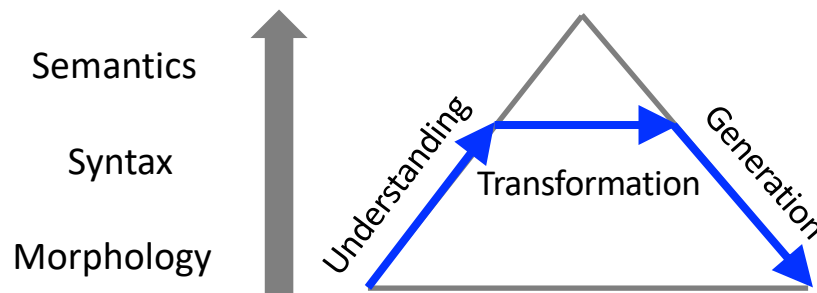
Zhiyuan Liu
Tsinghua University

Background

- NLP is the key to pass Turing Test and Realize AI



Turing Test



Structure Learning for NLP

Alan Turing

(1912 - 1954)

Key founder of CS and AI,
proposed Turing test based on
language understanding



Dartmouth Conference

(1956)

Proposed AI for the first time
and listed NLP as the key
research problem



Background

- Deep language understanding requires complicated knowledge

Knowledge



Linguistics



Commonsense



Facts

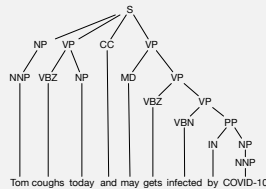


Expertise



Text

Tom coughs today and
may get infected by
COVID-19



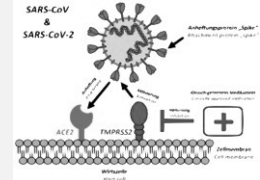
Subject: Tom
Predicate: cough
Time: today



Cough makes Tom
uncomfortable



Find hospitals and
doctors for cure



COVID-19 will cause
inflammation and
then dry cough

Language understanding requires the ability of **knowledge acquisition, representation and application**

Research Spectrum of NLP



1960

Noam Chomsky

Modern grammar (**Linguistics**) theory proposed in 1950s has been introduced in NLP but **cannot well cover complex language usage**.



Research Spectrum of NLP

Edward Feigenbaum

An **expert system** represents facts and rules with the knowledge base, and **conducts inference based on the knowledge base**



1960

1980

Noam Chomsky

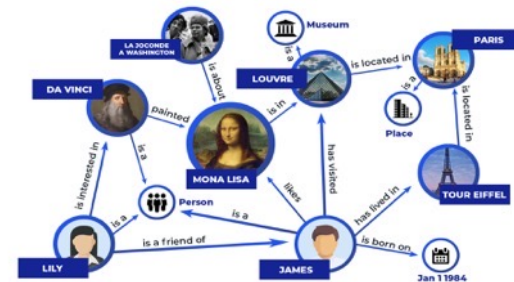
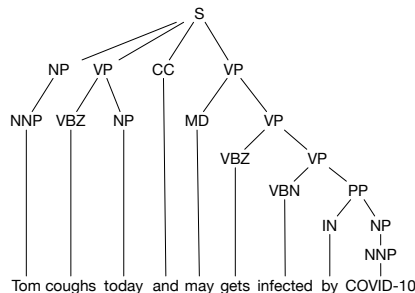
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Research Spectrum of NLP

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An **expert system** represents facts and rules with the knowledge base, and **conducts inference based on the knowledge base**



Symboledge (Symbolic Knowledge)

- linguistic rules
- knowledge bases
-

human-friendly、discrete、sparse

Research Spectrum of NLP

Edward Feigenbaum

An **expert system** represents facts and rules with the knowledge base, and **conducts inference based on the knowledge base**



1960

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1990

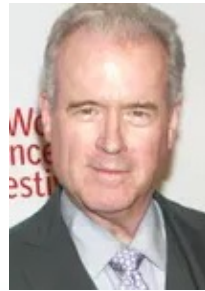
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Robert Mercer

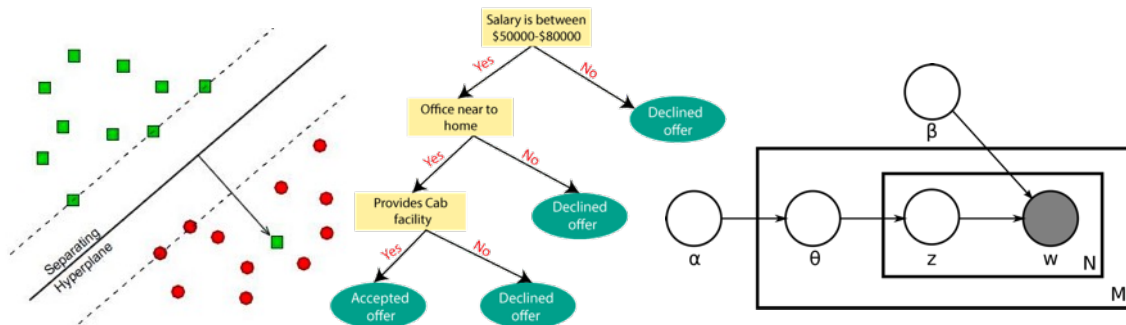
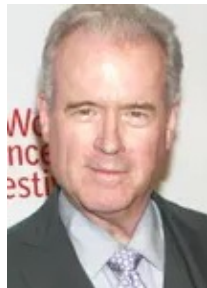
The data-driven **statistical models** proposed in 1990s only **take advantages of shallow lexical information**.



Research Spectrum of NLP

Robert Mercer

The data-driven **statistical models** proposed in 1990s only **take advantages of shallow lexical information**.



Modelage (Model Knowledge)

- SVM
- Decision Tree
- CRF、LDA

machine-friendly、discrete/continuous、shallow

Research Spectrum of NLP

Edward Feigenbaum

An **expert system** represents facts and rules with the knowledge base, and **conducts inference based on the knowledge base**



Yoshua Bengio

Neural models are introduced in NLP in 2010s but challenged by **deep understanding with structured knowledge**.



1960

1980

1990

2010

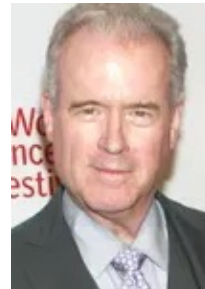
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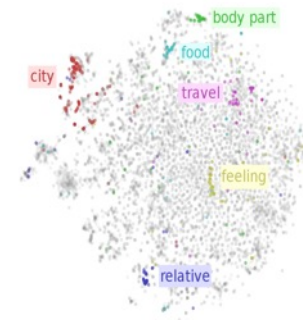
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Research Spectrum of NLP

Yoshua Bengio

Neural models are introduced in NLP in 2010s but challenged by **deep understanding with structured knowledge**.



Embeledge (Embedding Knowledge)

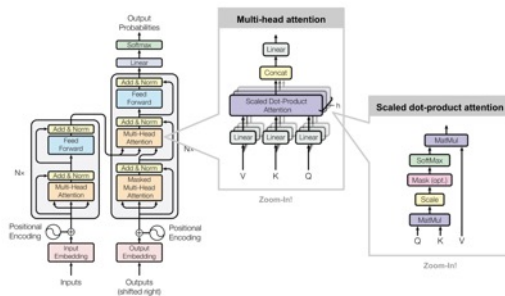
- word embedding
- knowledge graph embedding
-

machine-friendly、**continuous**、**shallow**

Research Spectrum of NLP

Yoshua Bengio

Neural models are introduced in NLP in 2010s but challenged by deep understanding with structured knowledge.



Embeledge (Embedding Knowledge)

- word embedding
- knowledge graph embedding
-

Modeledge (Model Knowledge)

- CNN、RNN、GNN
- BERT、GPT、T5、BART
-

machine-friendly、continuous、shallow

machine-friendly、continuous、deep

Research Spectrum of NLP

Edward Feigenbaum

An **expert system** represents facts and rules with the knowledge base, and **conducts inference based on the knowledge base**



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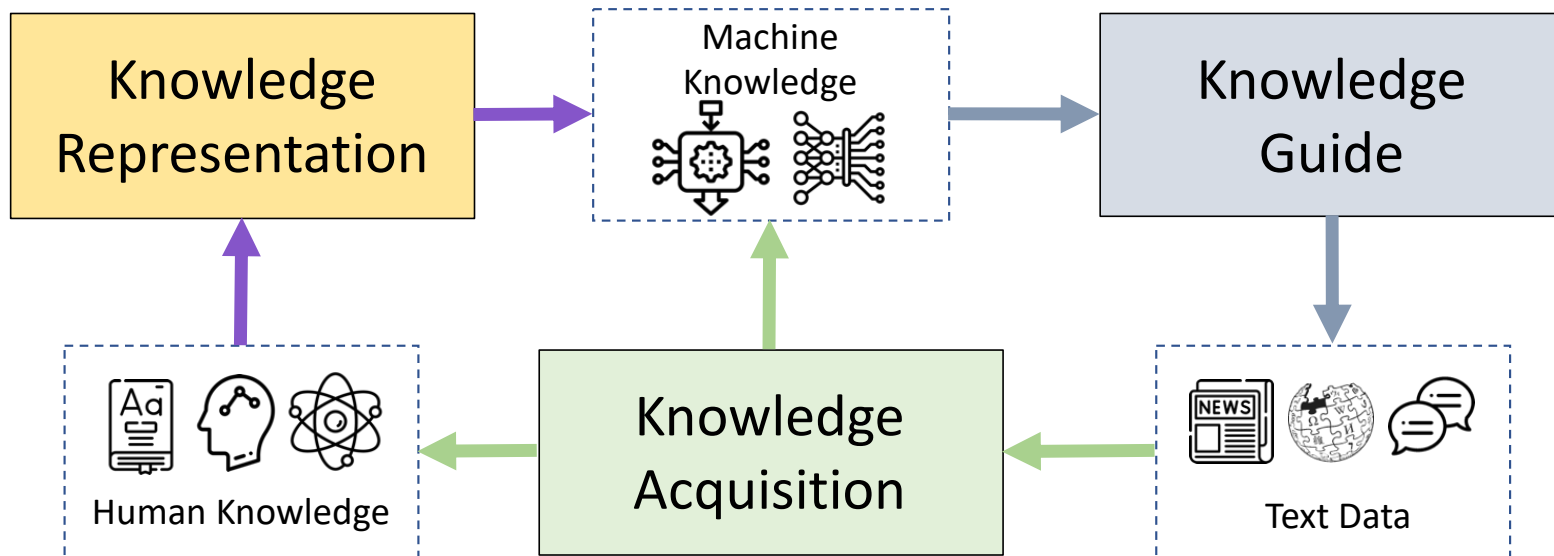
Robert Mercer

The data-driven **statistical models** proposed in 1990s only **take advantages of shallow lexical information**.



Acquisition, Representation and Application of knowledge for language understanding

Closed-Loop of Knowledge in NLP



1

Knowledge Acquisition

How to extract **accurate** knowledge from **noisy** text

2

Knowledge Representation

How to represent **complex** knowledge in machine

3

Knowledge Guide

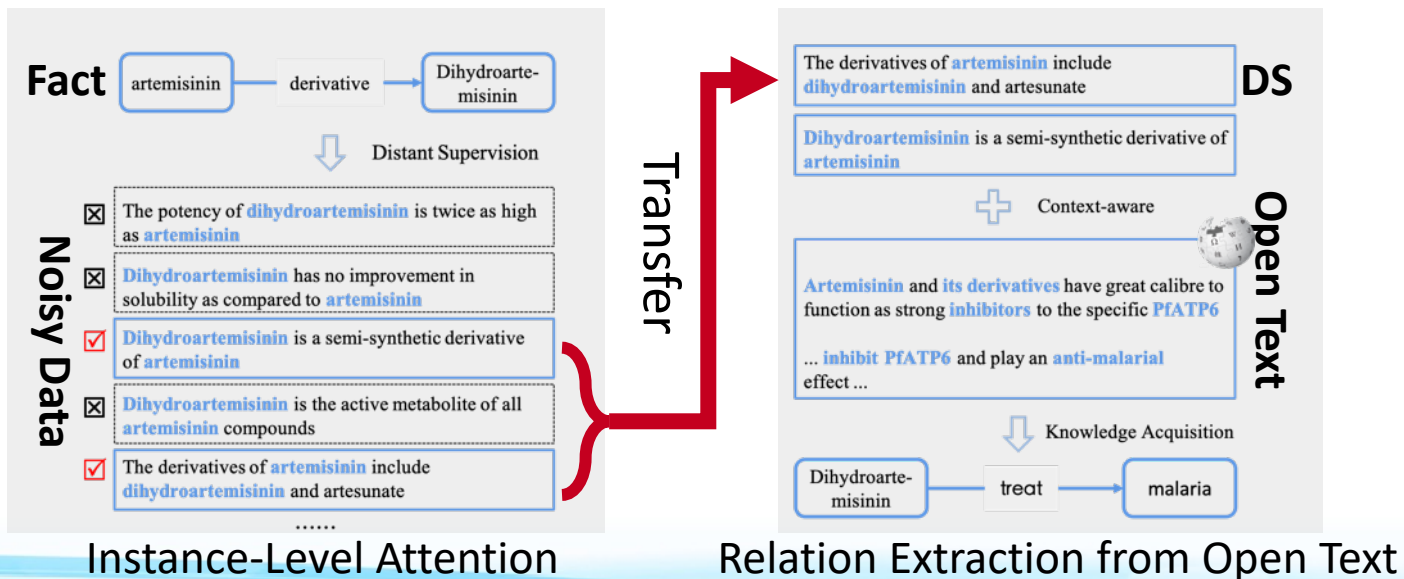
How to improve NLP models by **incorporating knowledge**

Knowledge Extraction from Open Text

- Challenge : From noisy text to accurate knowledge

Filtering - Instance-level attention to remove noise

Context - Use rich context to improve accuracy & coverage

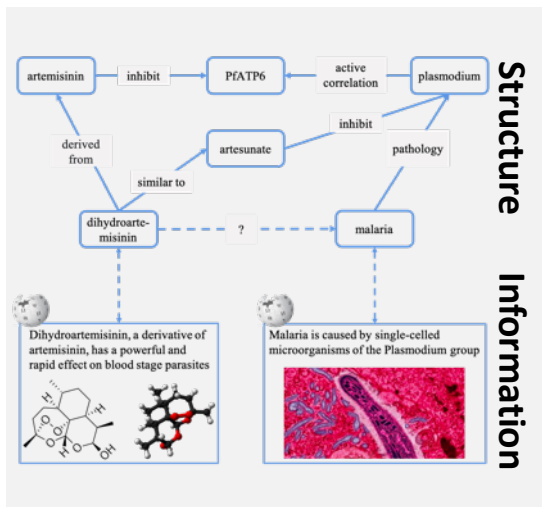


Representation Learning for Complex Knowledge

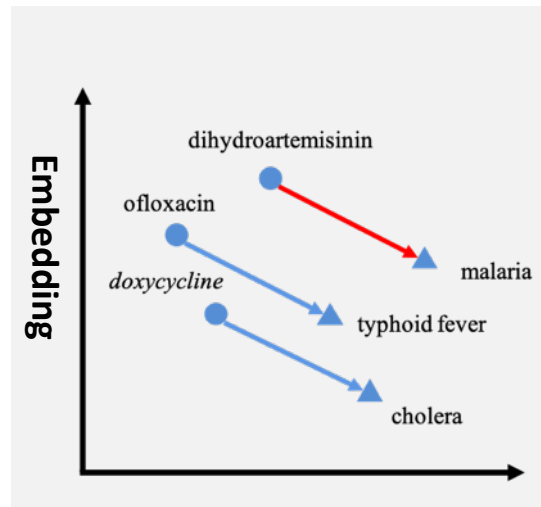
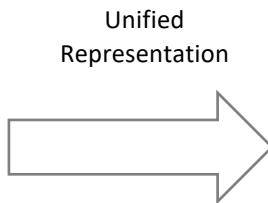
- Challenge: Efficient knowledge representation for machine

Fusion – Consider internal and external information of KGs

Unified - Build unified knowledge embeddings



Human Knowledge



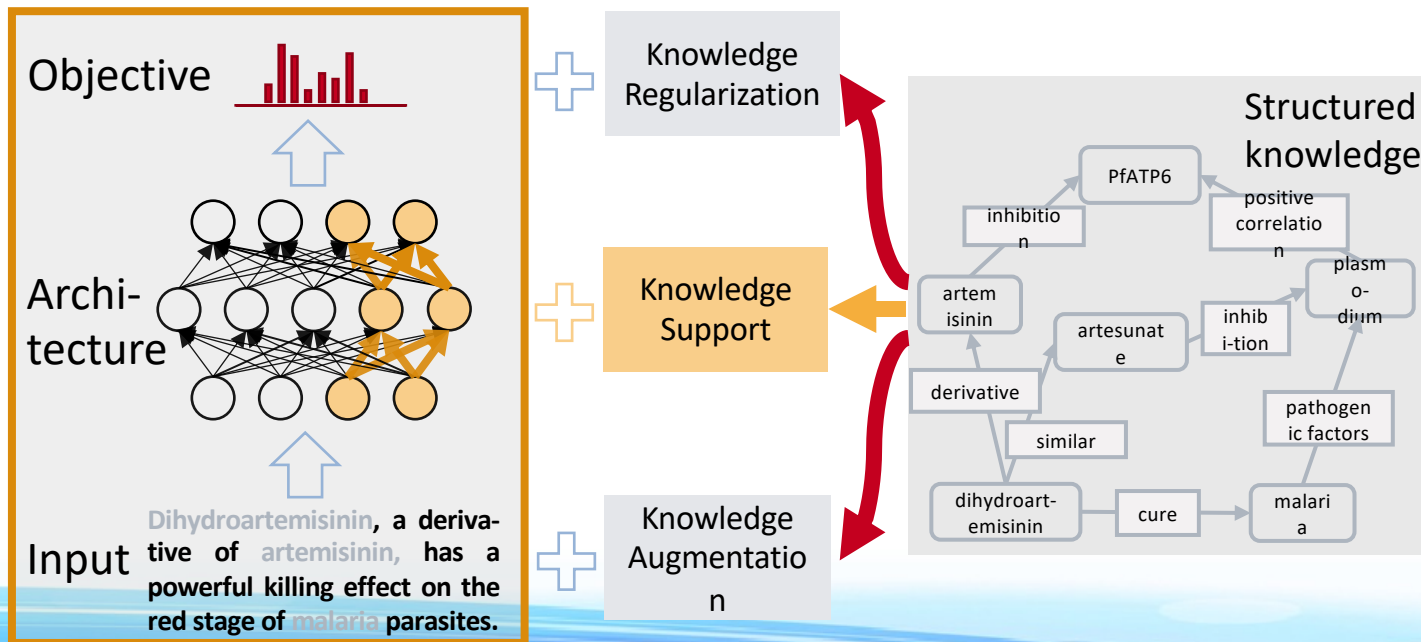
Machine Knowledge

Knowledge-Guided NLP Models

- Challenge: Incorporate knowledge in heterogeneous models

Arch – Design learning architecture with knowledge

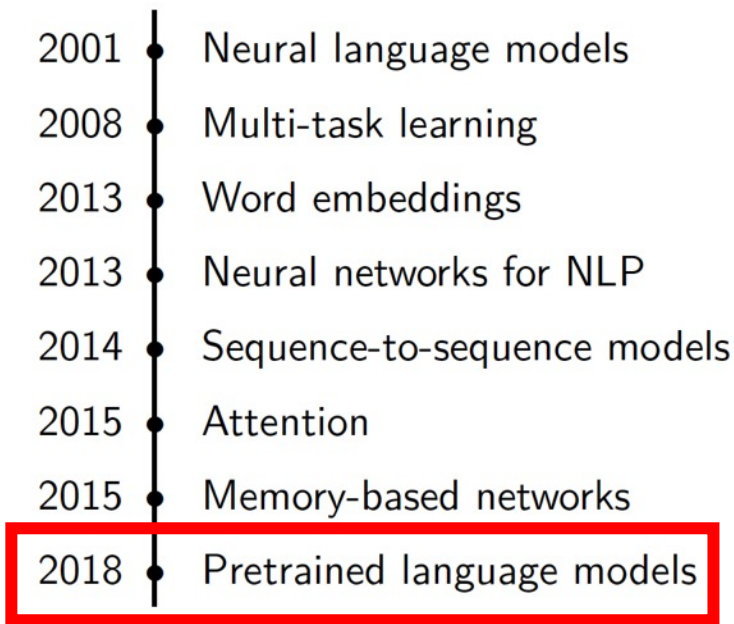
In/Out – Design inputs and objectives with knowledge



Pre-trained Language Models as Advanced Model Knowledge

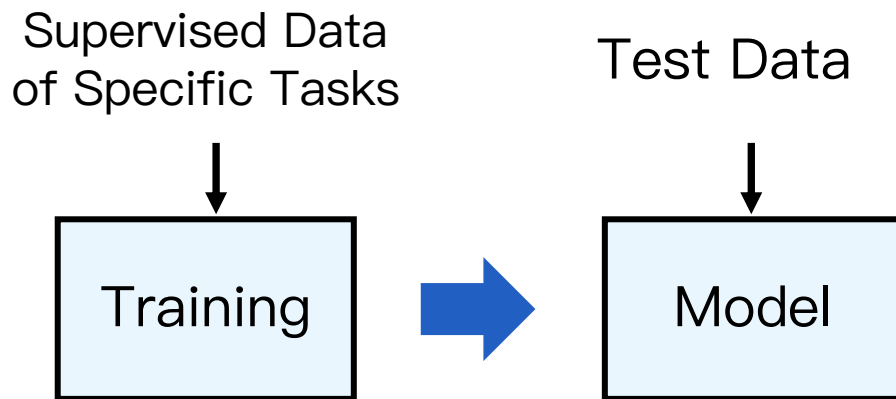
Pretrained Language Model as a Breakthrough in 2018

- Impressive progress of deep learning on unsupervised text corpora



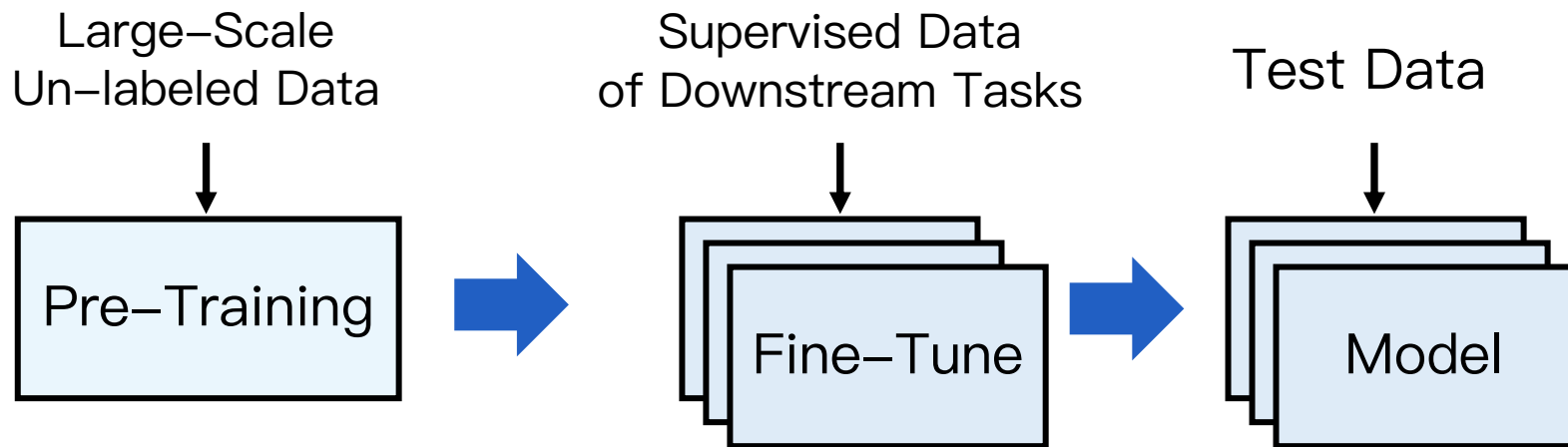
Challenge of Deep Learning in NLP

- Deep Learning has achieved the best performance in most NLP tasks
- Challenges: require large-scale supervised training

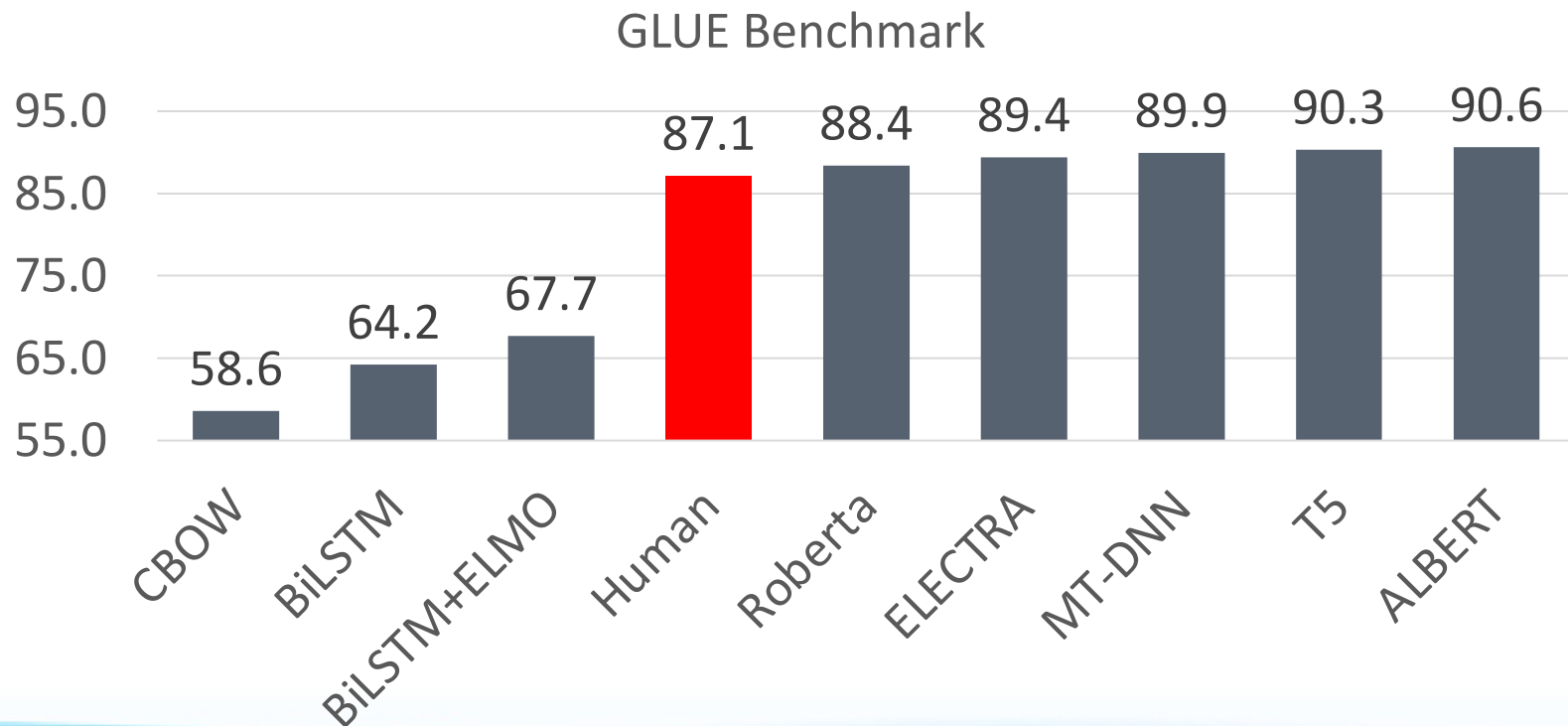


Pretrained Language Models

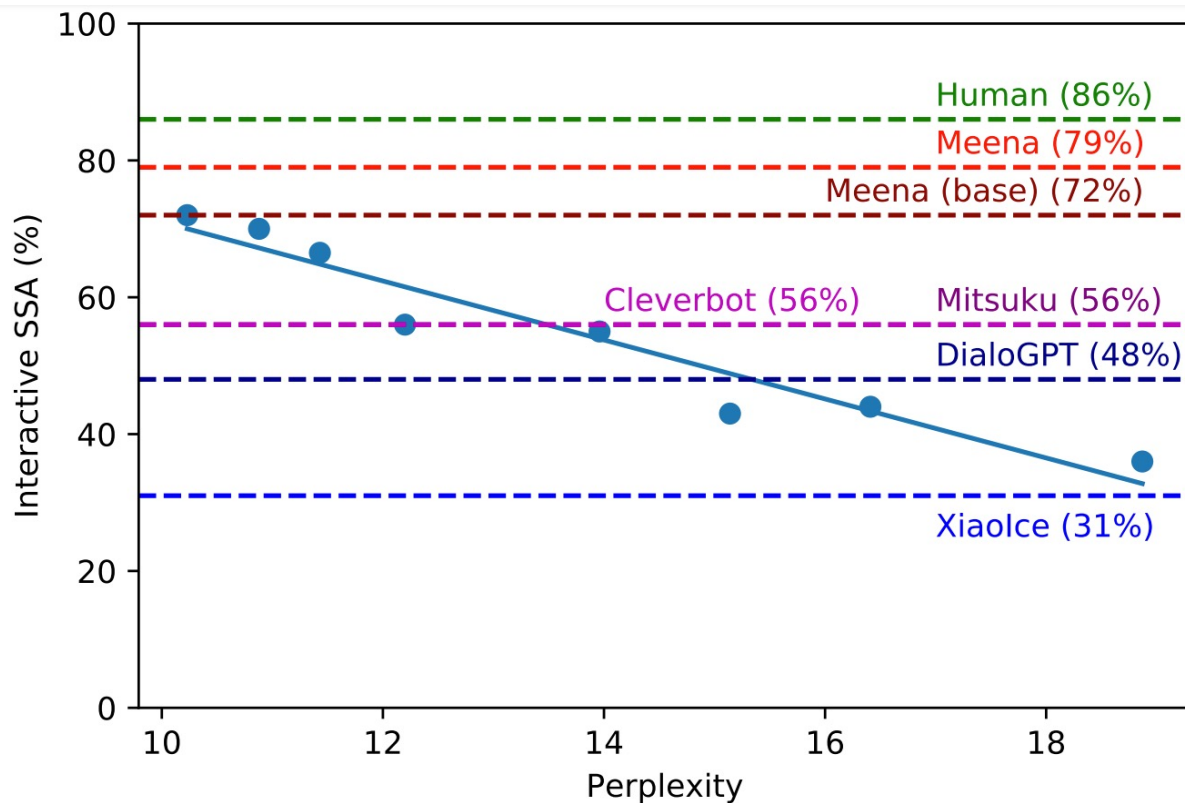
- Pre-trained Language Models (PLMs) can learn language patterns from large-scale un-labeled data, and improve the performance on downstream tasks by fine-tuning parameters



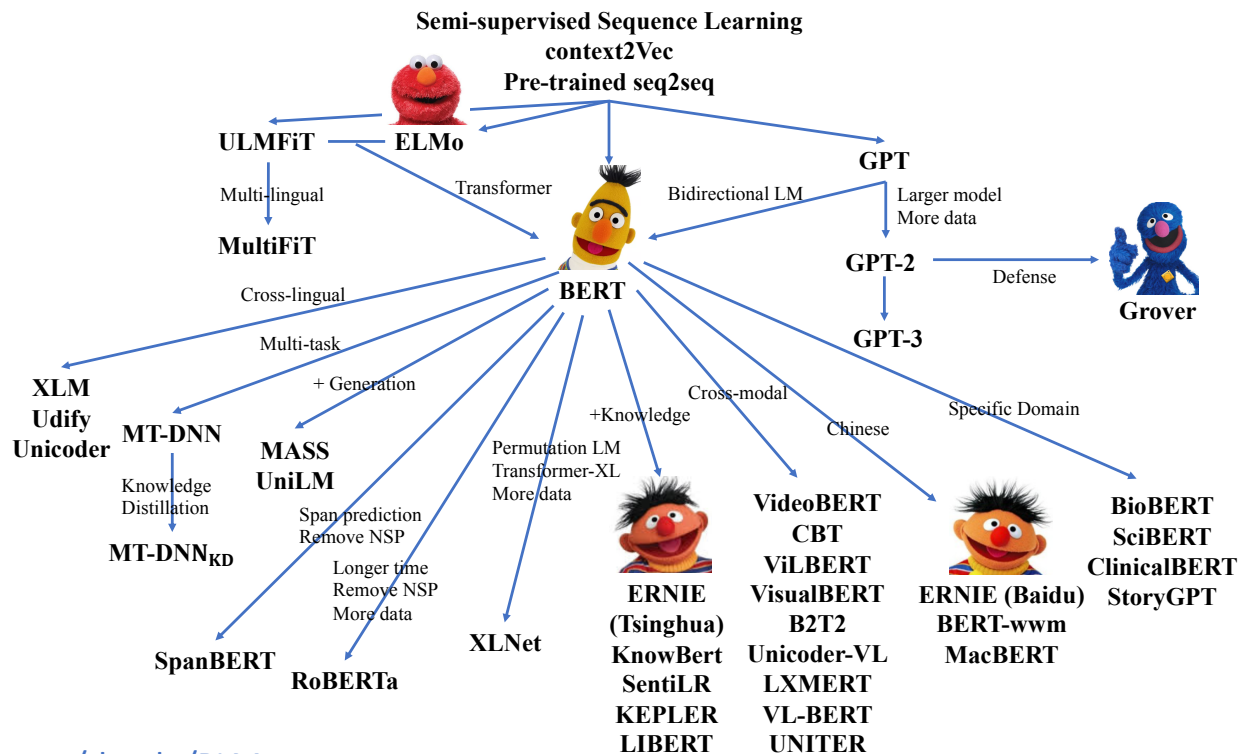
Superior Performance on Language Understanding



Superior Performance on Language Generation



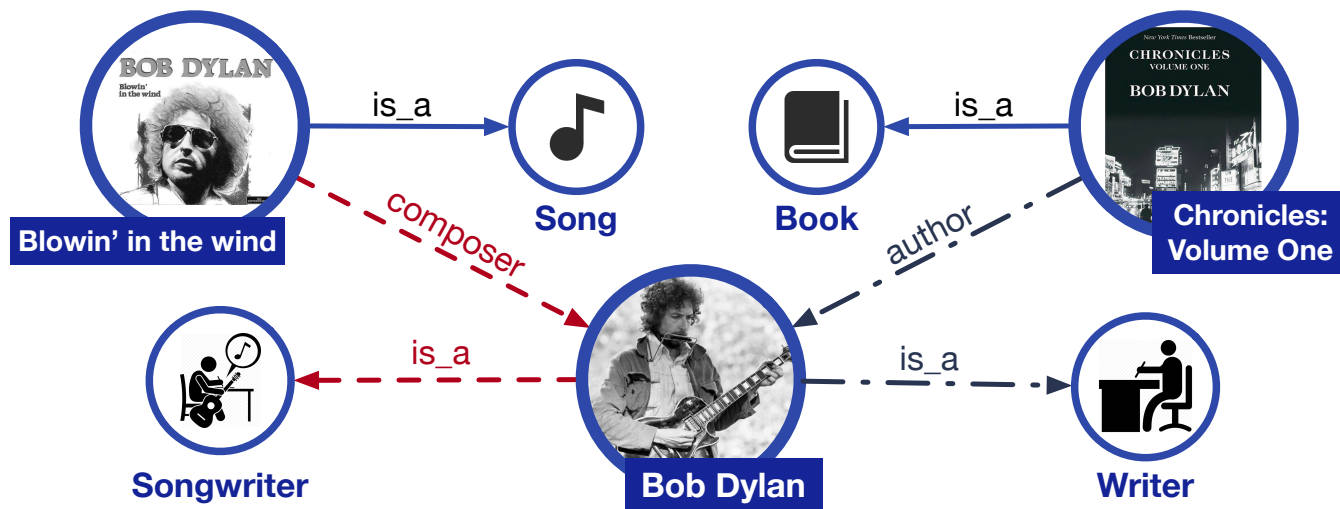
Contests of Pretrained Language Models



<https://github.com/thunlp/PLMpapers>

Knowledgeable PLM

- Incorporate external **symbolic knowledge** with **model knowledge** of PLMs



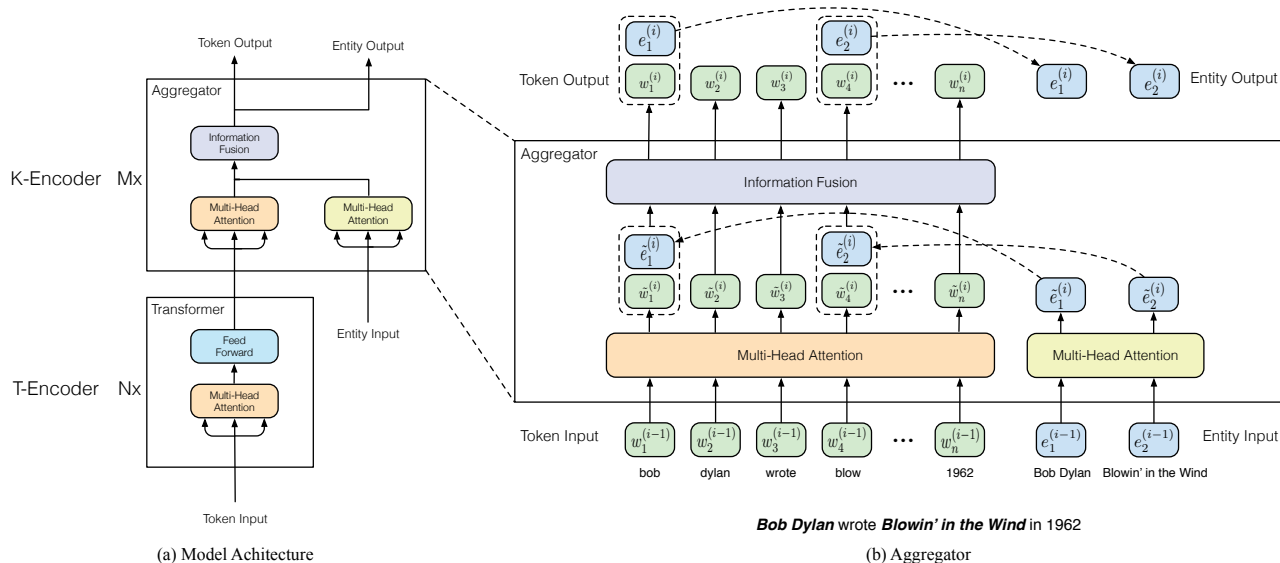
Bob Dylan wrote **Blowin' in the Wind** in 1962, and wrote **Chronicles: Volume One** in 2004.

How to Make PLMs Knowledgeable

- **Knowledgeable Input:** input augmentation as extra features
- **Knowledgeable Tasks:** knowledge-guided pre-training tasks
- **Knowledgeable Framework:** knowledge-guided neural architecture

Knowledgeable Input

- ERNIE: Enhanced Language Representation with Informative Entities
 - Lower layers for text, and higher layers for knowledge integration
 - Link Prediction Objective with MLM

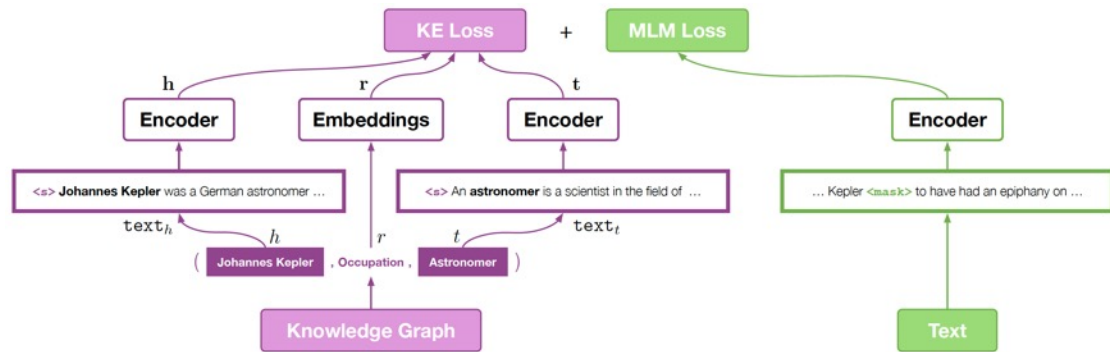
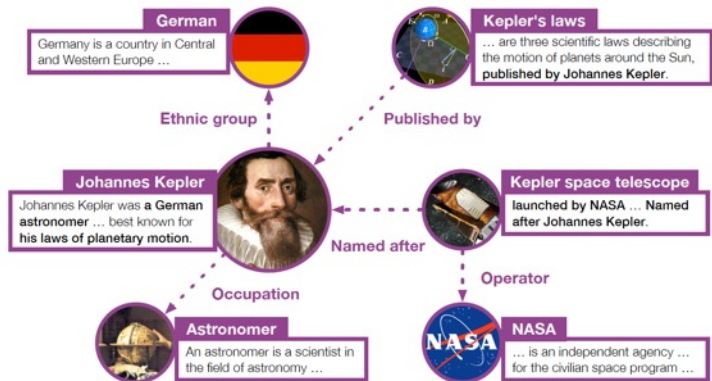


(a) Model Architecture

(b) Aggregator

Knowledgeable Tasks

- KEPLER: Joint learning of knowledge and language modeling
- Unify knowledge embedding and language representation into the same semantic space

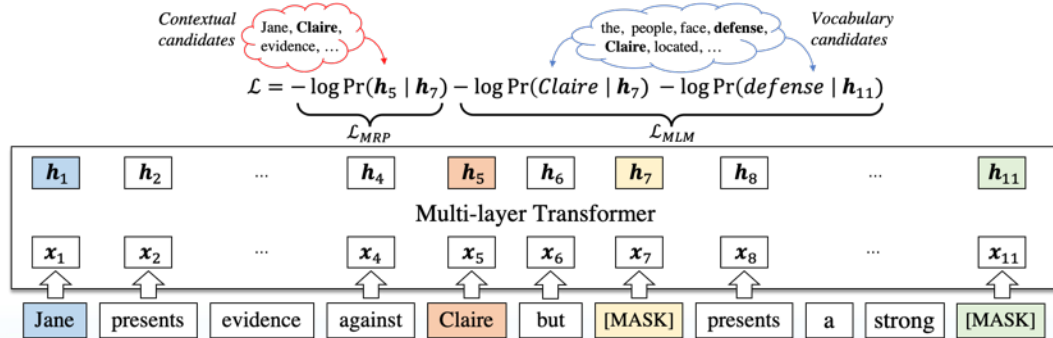


Knowledgeable Tasks

- Coreference: Two or more expressions in a text refer to the same entity

Antoine published ***The Little Prince*** in 1943. ***The book*** follows a young prince who visits various planets in space.

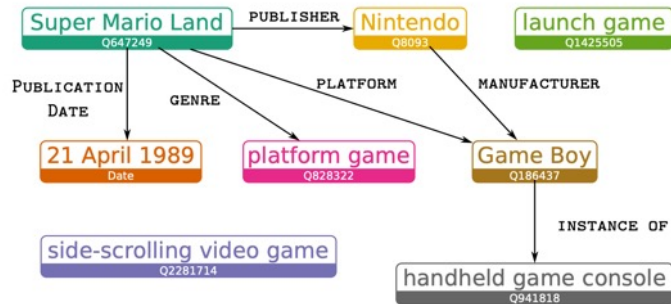
- CorefBERT: Learn coreferential reasoning ability from large-scale unlabeled corpus
 - Mask one or several mentions and requires model to predict the masked mention's corresponding referents



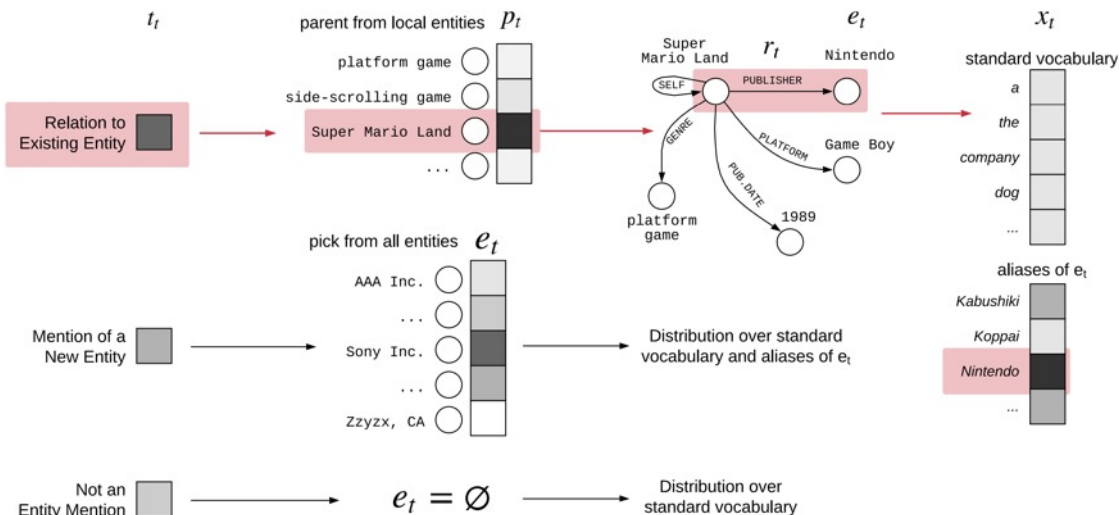
Knowledgeable Framework

- LM with mechanisms for selecting and copying facts from KG

[*Super Mario Land*] is a [1989] [*side-scrolling*] [*platform video game*] developed and published by [*Nintendo*] as a [*launch title*] for their [*Game Boy*] [*handheld game console*].

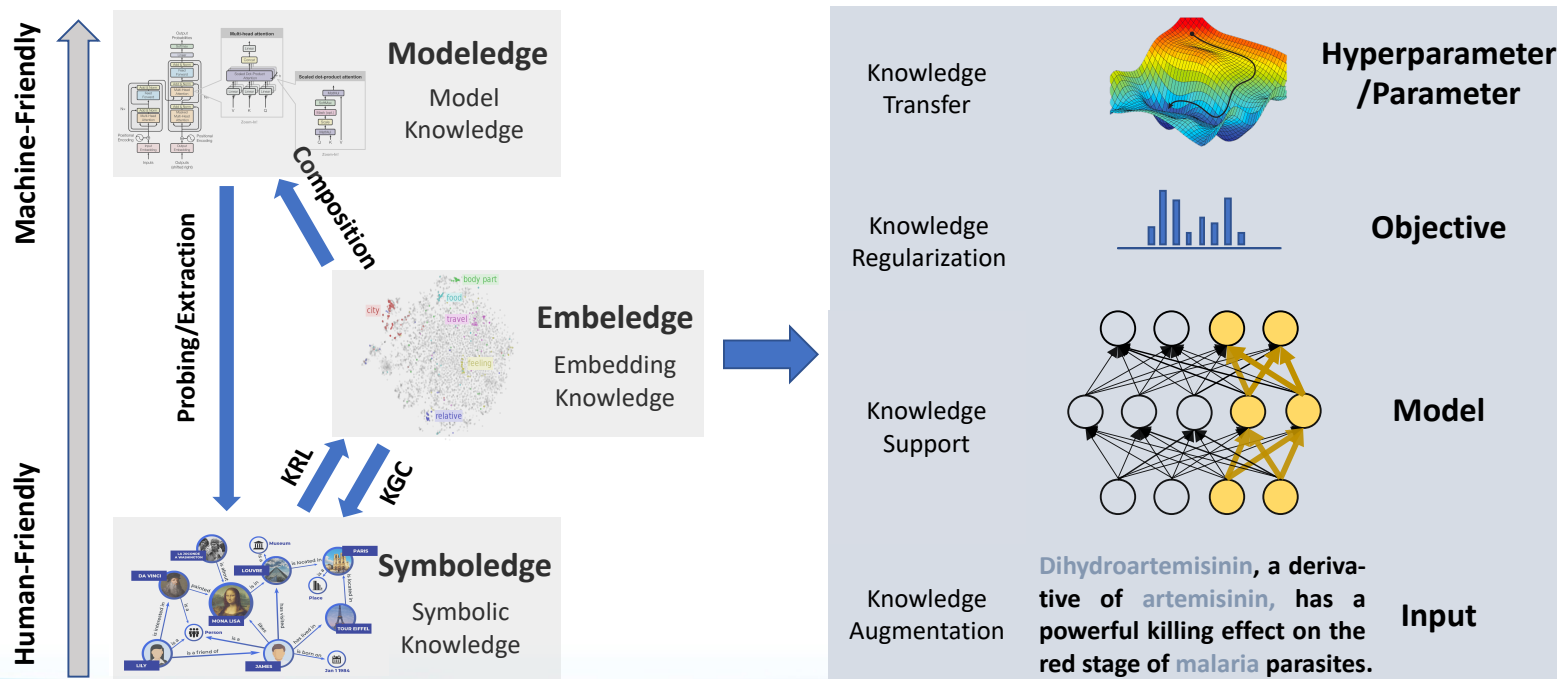


Super Mario Land is a 1989 side-scrolling platform video game developed and published by Nintendo



Framework of Knowledgeable Learning

- More methods to incorporate multiple knowledge into deep learning



Model Knowledge Stimulation with Prompts

GPT-3 and Prompts

- GPT-3 has 175 billion parameters, almost impossible to fine-tune
- GPT-3 introduces prompts to stimulate knowledge in PLMs
- Prompts are typically task descriptions and language triggers to give models hints to generate words
- By adding prompts, downstream tasks are formalized as language modeling problems

The three settings we explore for in-context learning

Zero-shot

The model predicts the answer given only a natural language description of the task. No gradient updates are performed.

```
1 Translate English to French: ← task description
2 cheese => ..... ← prompt
```

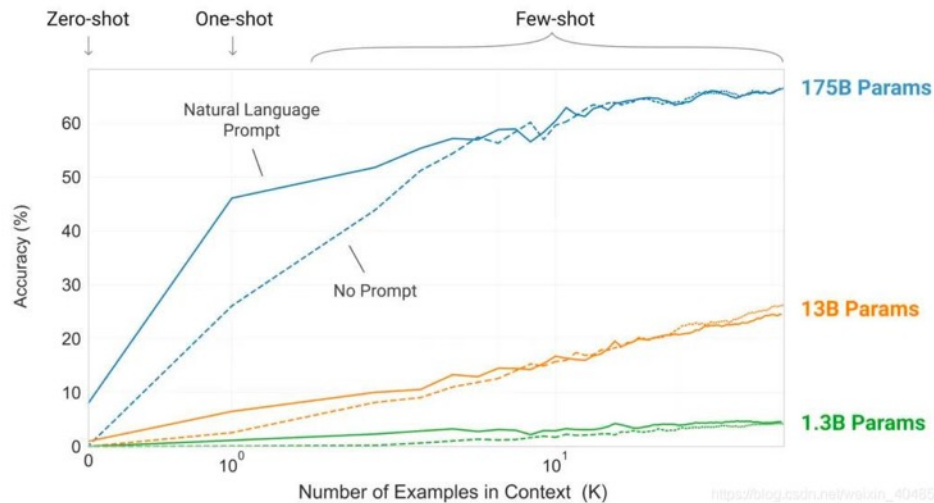
One-shot

In addition to the task description, the model sees a single example of the task. No gradient updates are performed.

```
1 Translate English to French: ← task description
2 sea otter => loutre de mer ← example
3 cheese => ..... ← prompt
```

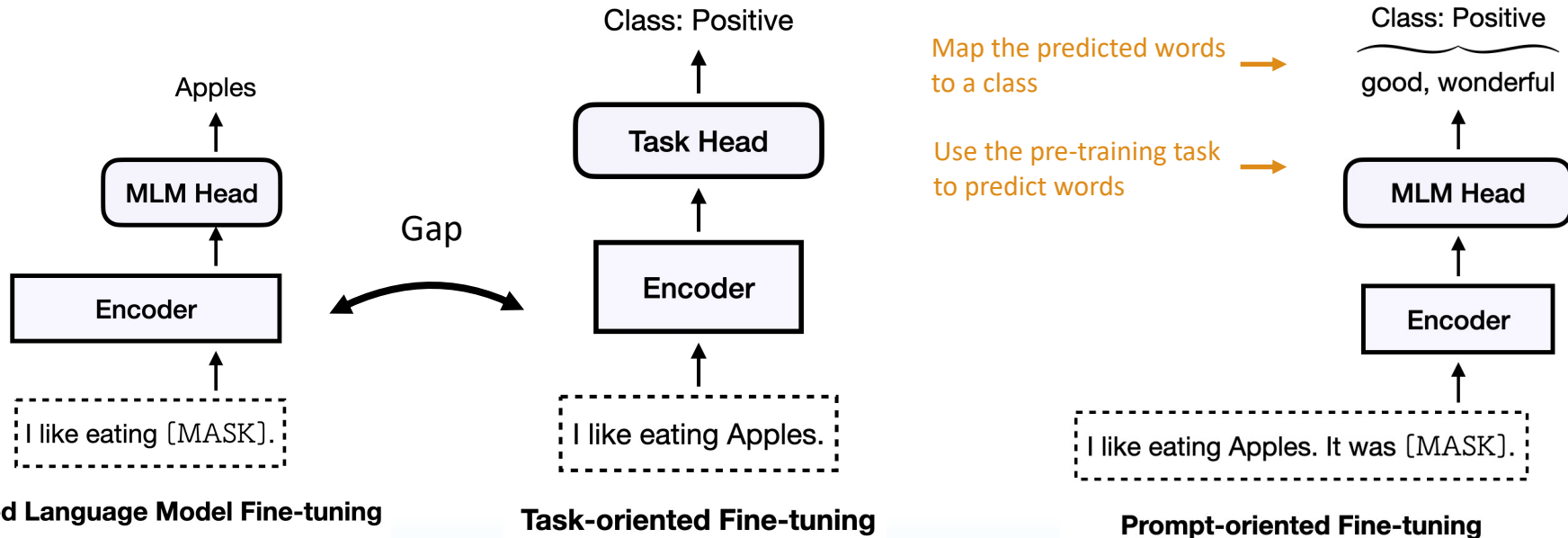
GPT-3 and Prompts

- Prompts stay **untuned**
- Prompts have great performance on **few-shot** and **zero-shot** tasks
- Big models contain more knowledge from large unlabeled corpora, and have better performance



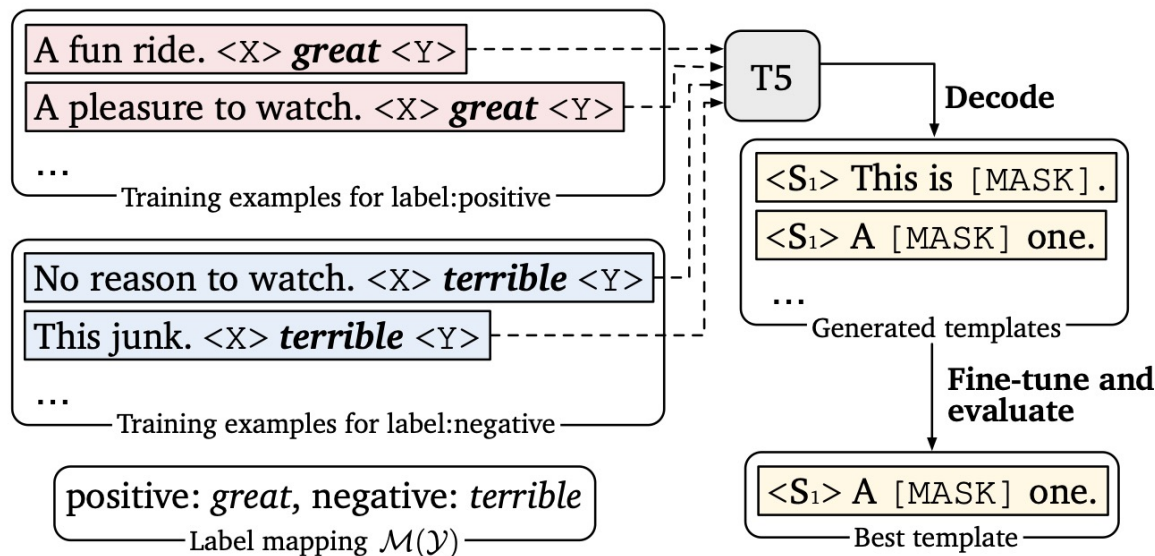
Prompt-Oriented Fine-Tuning

- Prompts can be tuned together with PLMs for downstream tasks



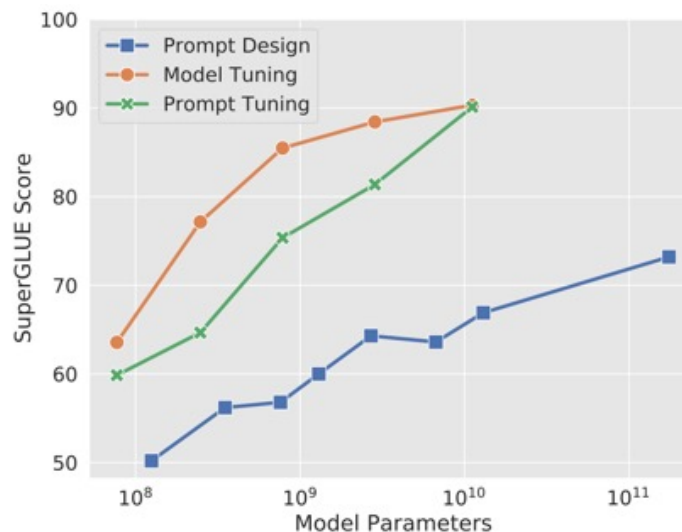
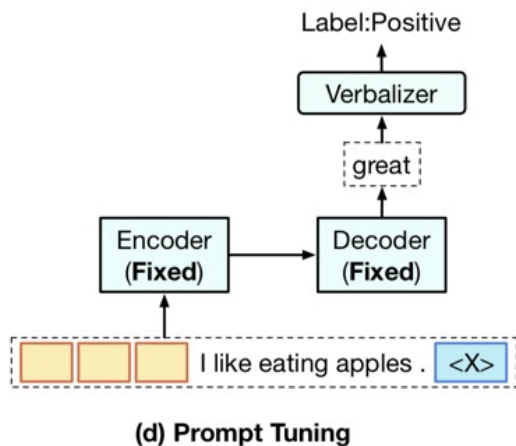
Prompt-Oriented Fine-Tuning

- Auto generated prompts
- Use encoder-decoder model to generate templates



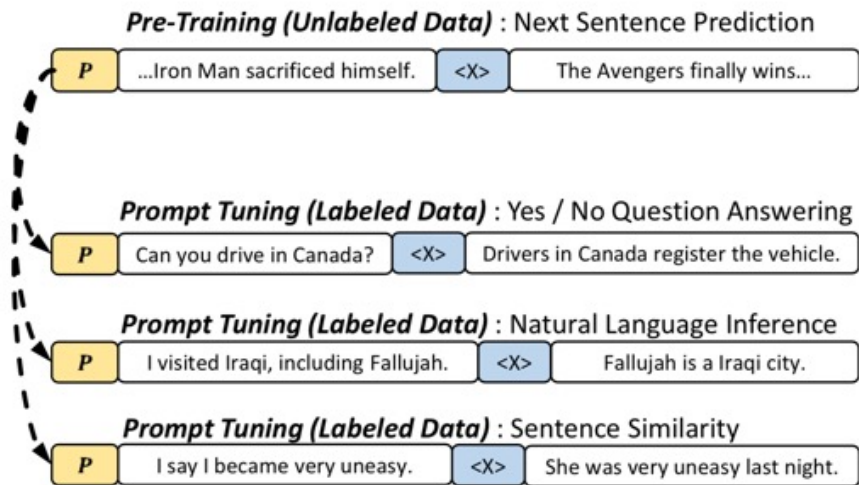
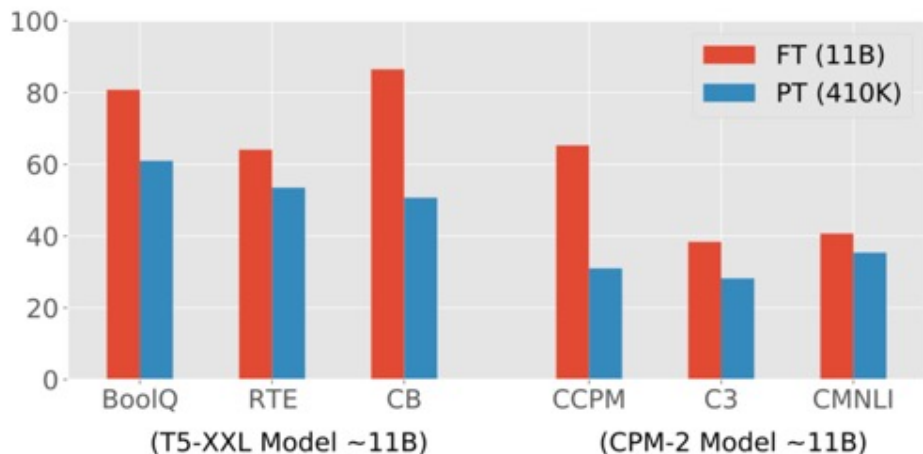
Prompt Tuning

- Keep PLM fixed and tune soft prompts
- Achieve comparable performance with tuning all model parameters



Pre-trained Prompt Tuning

- Tuning soft prompts under few-shot setting is not easy
- Pre-train general soft prompts, keep PLMs fixed and tune pre-trained soft prompts for downstream tasks



Pre-trained Prompt Tuning

- As compared with prompt tuning, pre-trained prompt tuning works better under few-shot settings

English Tasks									
Model		Method	SST-2 Acc.	SST-5 Acc.	RACE-m Acc.	RACE-h Acc.	BoolQ Acc.	RTE Acc.	CB F1
FT (11B)	T5-Small	-	72.8 _{3.1}	31.1 _{0.4}	26.4 _{0.6}	26.3 _{0.5}	59.2 _{0.6}	54.0 _{1.7}	70.1 _{4.6}
	T5-Base	-	74.6 _{2.7}	28.8 _{1.8}	27.2 _{0.5}	26.7 _{0.2}	61.9 _{2.1}	56.1 _{2.3}	70.4 _{2.6}
	T5-Large	-	89.1 _{2.2}	42.4 _{1.2}	48.2 _{1.6}	43.2 _{1.7}	74.6 _{0.9}	64.4 _{3.4}	82.3 _{2.2}
	T5-XL	-	89.6 _{3.2}	38.4 _{5.1}	55.0 _{2.8}	50.9 _{2.6}	77.2 _{2.1}	62.3 _{6.8}	81.9 _{9.0}
	T5-XXL	-	91.4 _{0.8}	40.6 _{2.0}	62.9_{3.9}	54.8_{3.0}	80.8 _{2.4}	64.1 _{2.0}	86.5_{5.3}
PT (410K)	T5-XXL	Vanilla PT	70.5 _{15.5}	32.3 _{8.3}	34.7 _{8.2}	31.6 _{3.5}	61.0 _{5.3}	53.5 _{3.5}	50.7 _{4.1}
		Hybrid PT	87.6 _{6.6}	40.9 _{2.7}	53.5 _{8.2}	44.2 _{6.4}	79.8 _{1.5}	56.8 _{2.6}	66.5 _{7.2}
		LM Adaption	77.6 _{7.5}	36.2 _{3.6}	27.3 _{0.2}	26.5 _{0.4}	62.0 _{0.3}	55.3 _{1.0}	61.2 _{1.7}
		PPT	93.5 _{0.3}	50.2_{0.7}	60.0 _{1.2}	<u>53.0_{0.4}</u>	66.4 _{3.7}	58.9 _{1.6}	71.2 _{6.2}
		Hybrid PPT	93.8 _{0.1}	50.1 _{0.5}	<u>62.5_{0.9}</u>	<u>52.2_{0.7}</u>	82.0_{1.0}	59.8 _{3.2}	73.2 _{7.0}
		Unified PPT	94.4_{0.3}	46.0 _{1.3}	58.0 _{0.9}	49.9 _{1.3}	76.0 _{2.7}	65.8_{2.1}	<u>82.2_{5.4}</u>

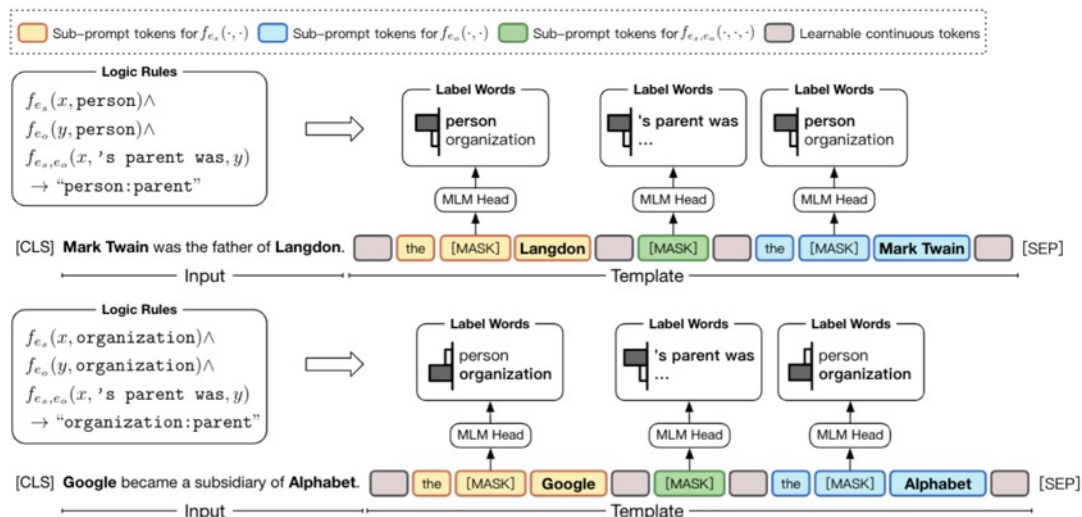
A Brief Comparison

- Performance comparisons among different strategies

Model Parameters	Tuning	Full data	Few-shot Data
Tune	Classifier	—	—
Tune	Prompts	≈	↑
Fix	Classifier	↓	↓
Fix	Prompts	≈ (Big Model)	≈ (Big Model with PPT)

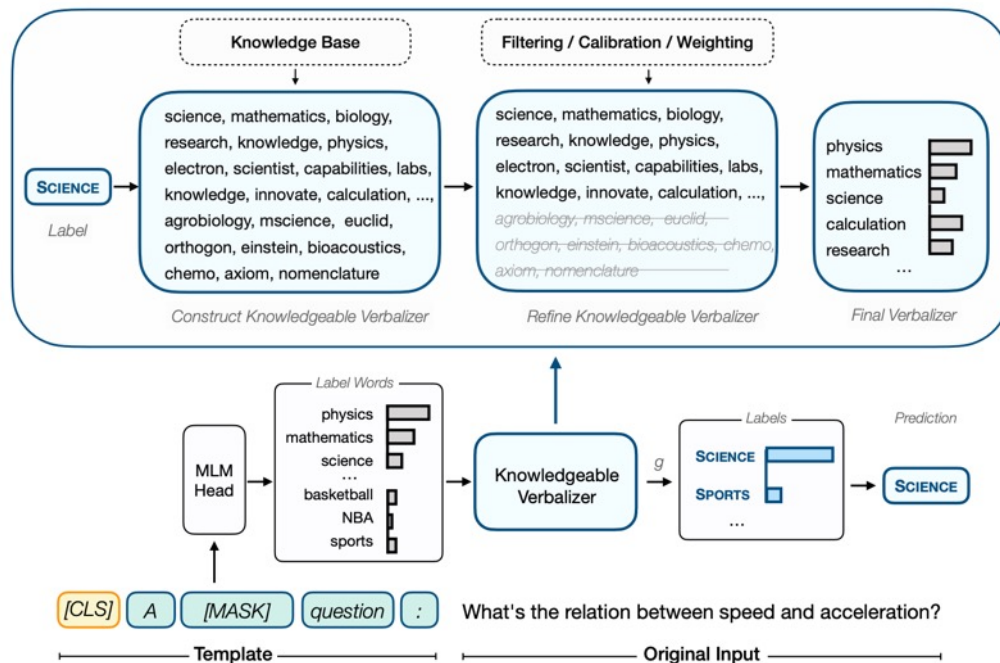
Knowledgeable Prompt Tuning

- Combine prompts (model knowledge) with human prior knowledge
- Use logic rules to enhance prompt tuning to downstream classification tasks



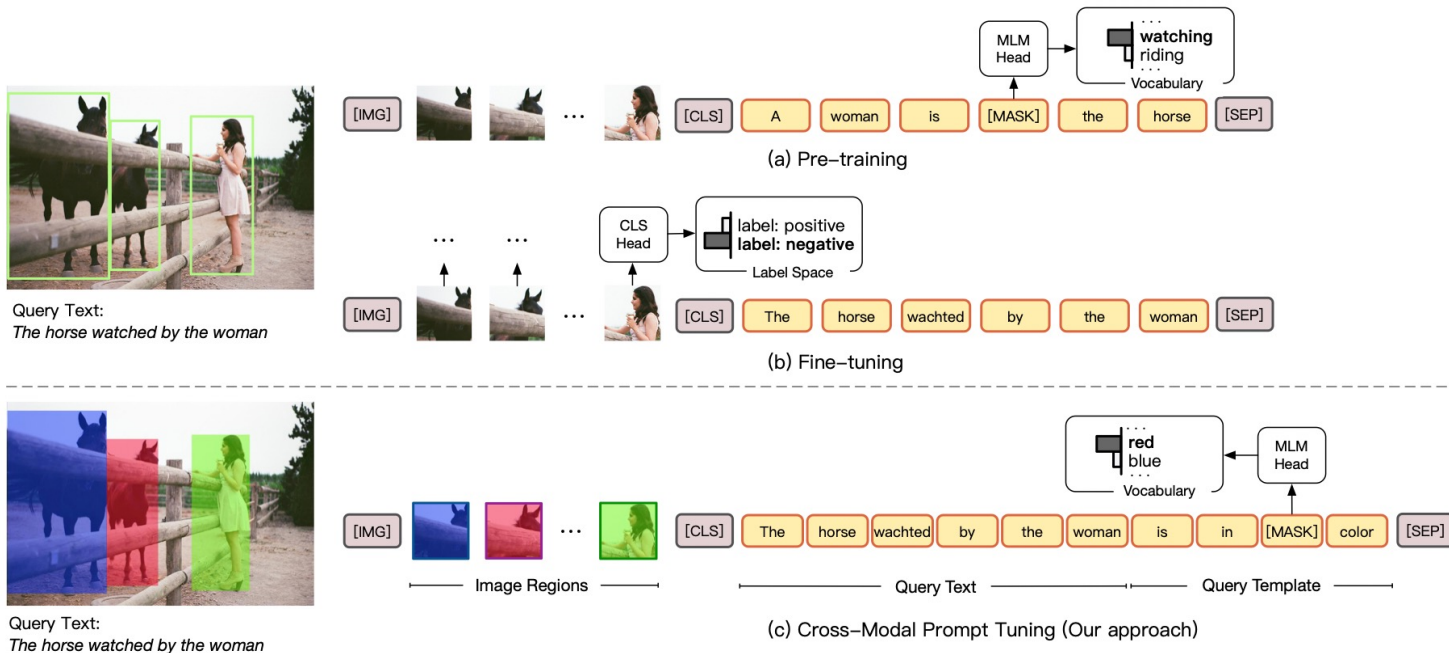
Knowledgeable Prompt Tuning

- Incorporate knowledge base into verbalizer design in prompt tuning



Cross-modal Prompt Tuning

- Cross-modal prompts: use prompt-learning in computer vision



Application: Information Extraction

- 60~80-way classification for fine-grained entity typing



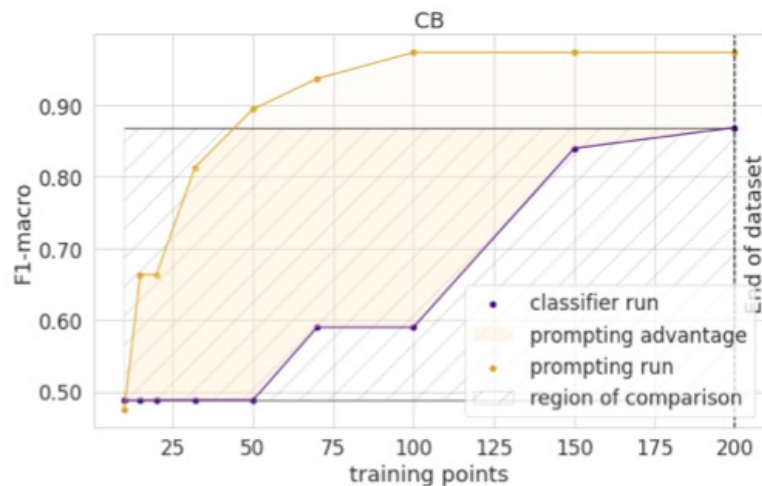
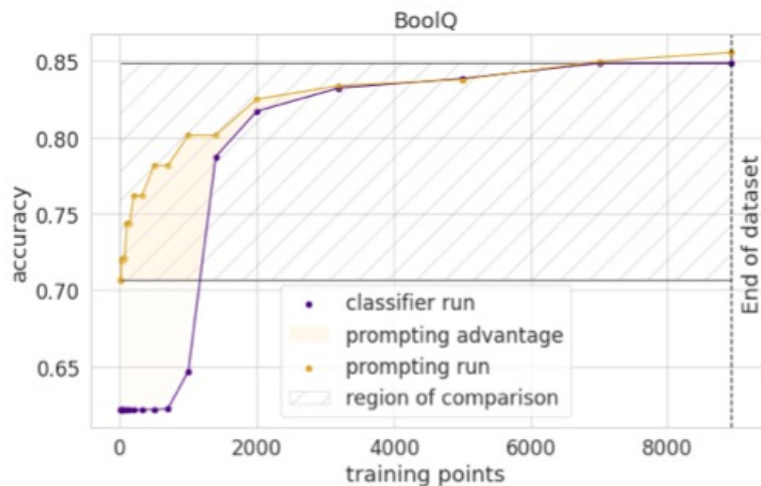
Application: Information Extraction

- 60~80-way classification for fine-grained entity typing

Shot	Metric	Few-NERD		OntoNotes		BBN	
		Fine-tuning	PLET	Fine-tuning	PLET	Fine-tuning	PLET
1	Acc	8.94	43.87 (+34.93)	3.70	38.97 (+35.27)	0.80	40.70 (+39.90)
	MiF	19.85	60.60 (+45.75)	18.98	59.91 (+40.93)	5.79	49.25 (+43.46)
	MaF	19.85	60.60 (+40.75)	19.43	61.42 (+41.99)	4.42	48.48 (+43.06)
2	Acc	20.83	47.78 (+26.95)	7.27	39.19 (+31.92)	6.68	41.33 (+34.65)
	MiF	32.67	62.09 (+29.42)	24.89	61.09 (+36.20)	13.70	54.00 (+40.30)
	MaF	32.67	62.09 (+29.42)	25.64	62.68 (+37.04)	13.23	51.97 (+38.74)
4	Acc	33.09	57.00 (+23.91)	11.15	38.39 (+27.24)	19.34	52.21 (+32.87)
	MiF	44.14	68.61 (+24.47)	27.69	59.81 (+32.12)	27.03	61.13 (+34.10)
	MaF	44.14	68.61 (+24.47)	28.26	60.89 (+32.63)	24.69	58.91 (+34.22)
8	Acc	46.44	55.75 (+9.31)	18.37	39.37 (+21.00)	27.01	44.30 (+17.29)
	MiF	57.76	68.74 (+10.98)	38.16	57.97 (+19.81)	40.19	56.21 (+16.02)
	MaF	57.76	68.74 (+10.98)	37.77	58.32 (+20.55)	39.50	55.15 (+15.65)
16	Acc	60.98	61.58 (+0.60)	32.26	42.29 (+10.03)	39.67	55.00 (+15.33)
	MiF	71.59	72.39 (+0.80)	51.40	60.79 (+9.39)	49.01	62.84 (+13.83)
	MaF	71.59	72.39 (+0.80)	51.45	61.80 (+10.35)	47.09	62.38 (+15.29)

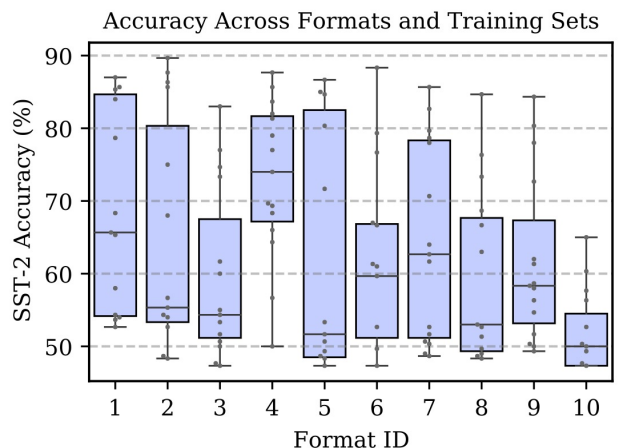
Analysis: Effectiveness in few-shot learning

- How many data points is a prompt worth?
- Using 50 examples with prompts is comparable with 200 data points



Analysis: Stability

- Templates have huge impact, and different templates means different context for [MASK]
- Human-defined, automatically generated, randomly initialized...



Prompt-learning could be unstable for different templates

Dataset	Metric	Method	
		PLET	PLET (S)
Few-NERD	Acc	17.55	23.99 (+6.44)
	MiF	28.39	47.98 (+19.59)
	MaF	28.39	47.98 (+19.59)
OntoNotes [‡]	Acc	25.10	28.27 (+3.17)
	MiF	33.61	49.79 (+16.18)
	MaF	37.91	49.95 (+12.04)
BBN	Acc	55.82	57.79 (+1.97)
	MiF	60.64	63.24 (+2.60)
	MaF	59.99	64.00 (+4.01)

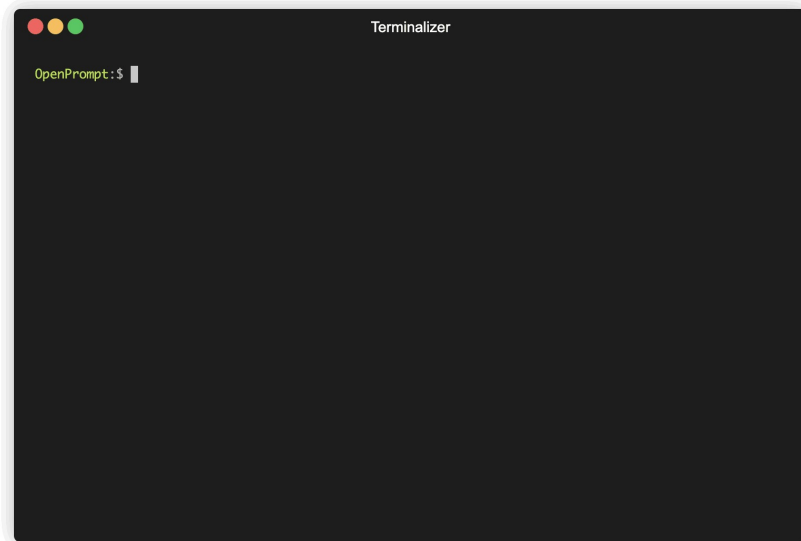
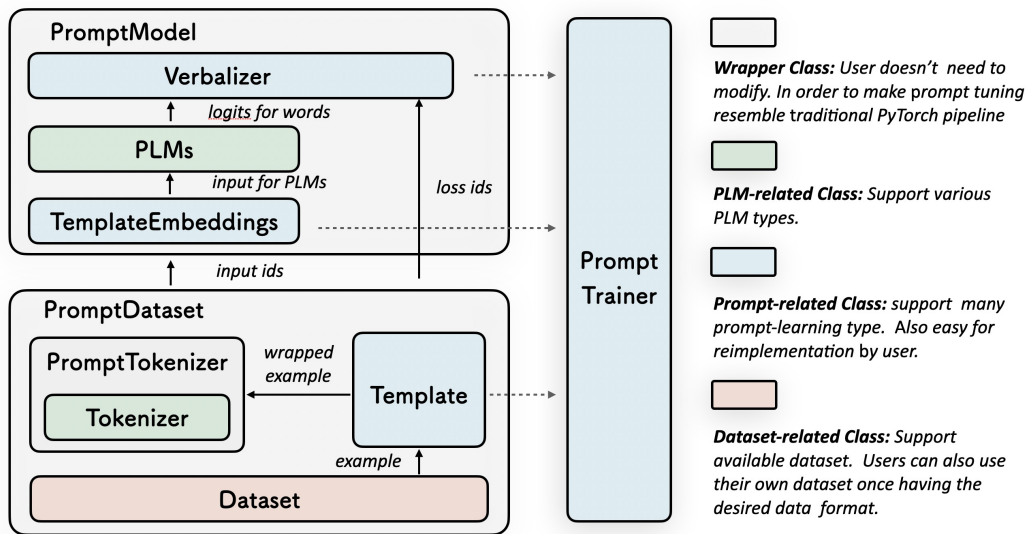
Zero-shot entity typing. With appropriate templates, the performance is promising

Implementation Issues for Prompt-learning

- Prompt-learning is a synthesis of pre-trained tasks, deep models, human prior knowledge and current tasks
- The implementation may face problems
 - What ? What model? What template? Hard or soft? What verbalizer?
 - When? When to insert the template?
 - Where ? Where to insert the template?
 - How ? How to generate templates and verbalizers?

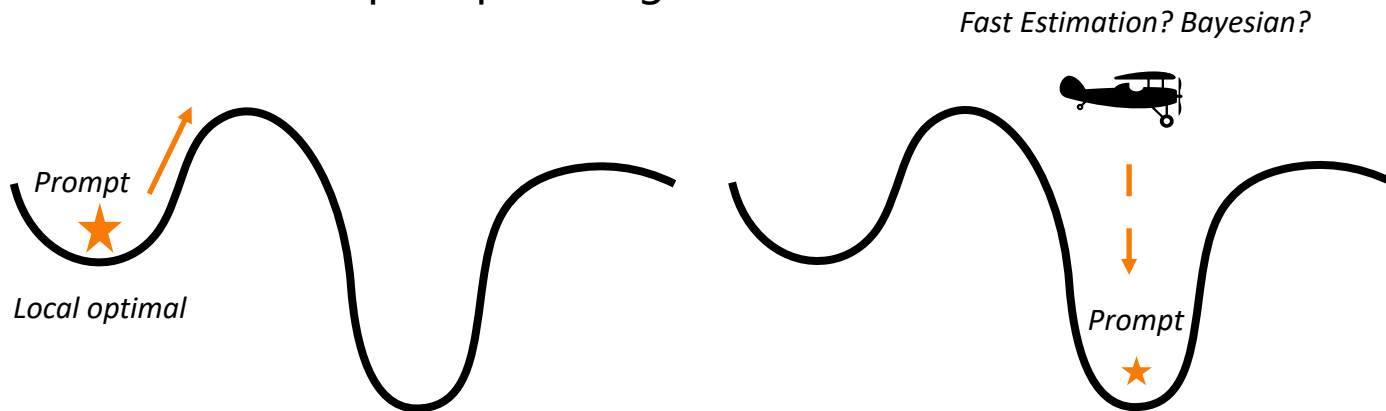
OpenPrompt: A Prompt-learning Programming Framework

<https://github.com/thunlp/OpenPrompt>



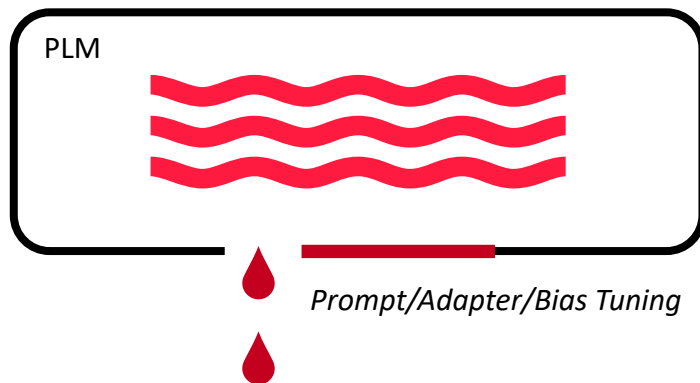
Remaining Challenges

- Converge speed of prompt-tuning for super large models
- The convergence speed is still very slow
- Fast estimation for prompt-tuning



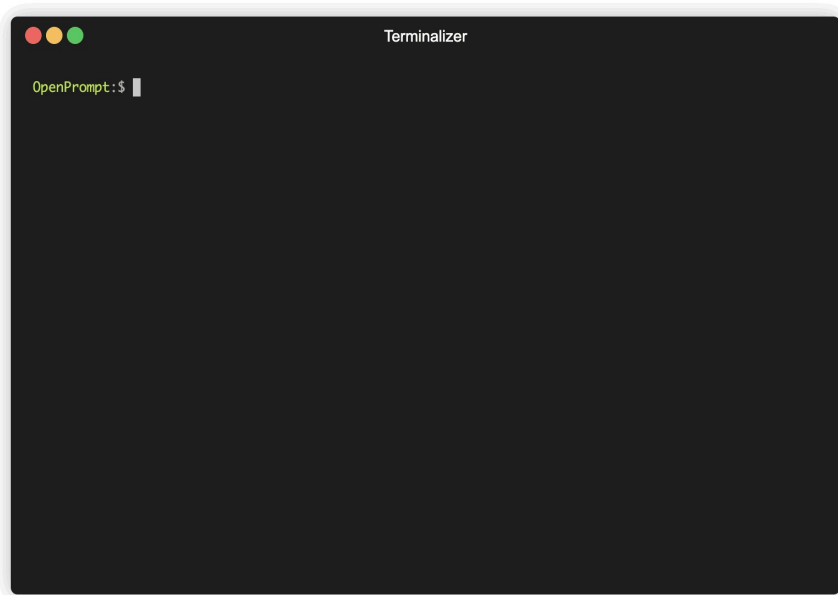
Remaining Challenges

- Only tune prompts, adapters, or biases. Are they all the same?
- Additional parameters in different pattern: contexts, MLPs, matrices...
- Assumption: They are just switches for knowledge distributed in PLMs



Remaining Challenges

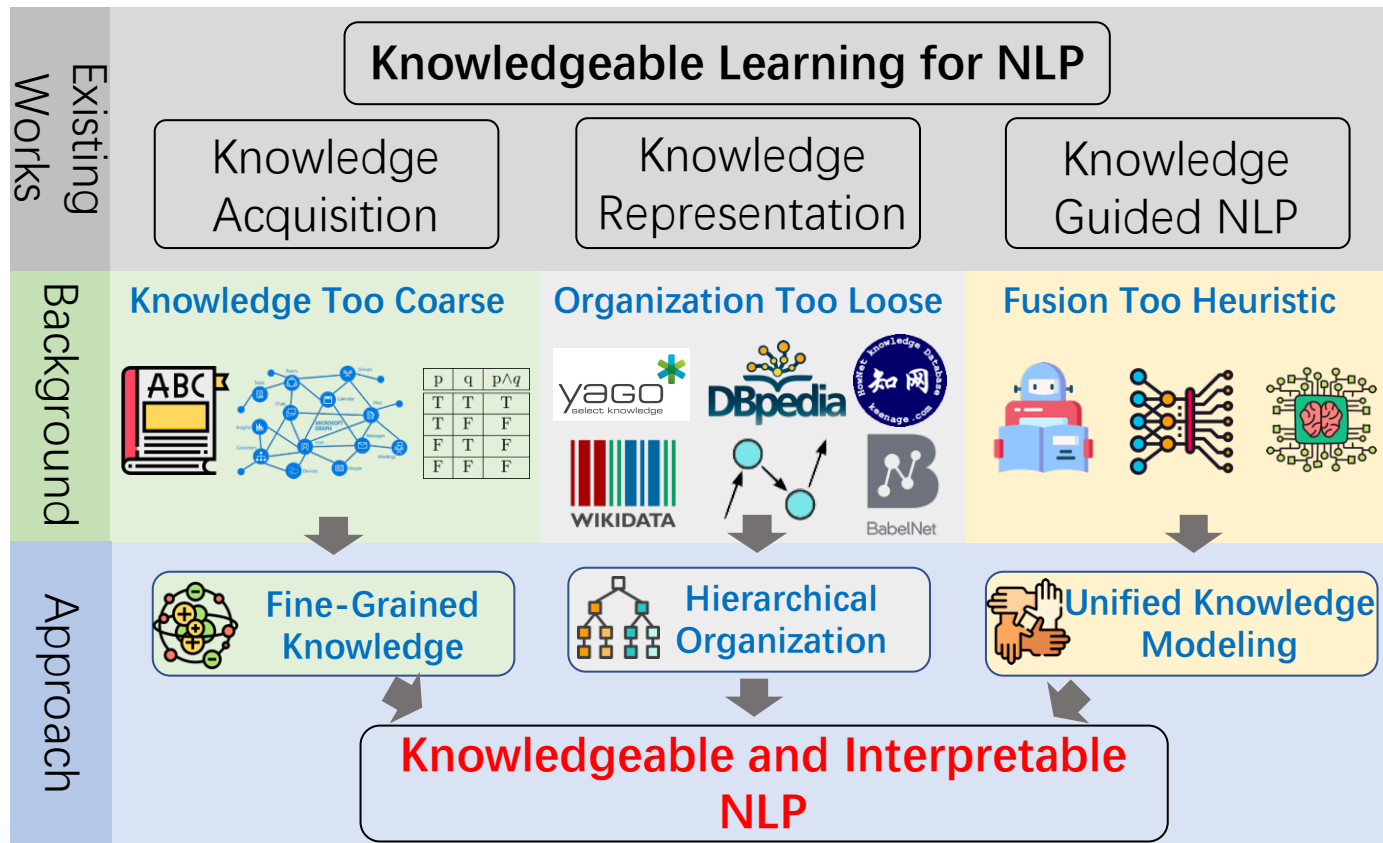
- Still vanilla pre-training?
- Pursue the grand unity for pre-training and model tuning
- A central model with toolkit can do all the things



Summary

- Knowledge is the key to deep understanding of human languages
- Knowledge can be represented in appropriate ways: **symbol vs. model**
- Big PLMs are the most advanced approach to **model knowledge**
- Big PLMs do capture knowledge from plain text including **commonsense**
- The challenge is to **stimulate and stabilize model knowledge** in PLMs
- **Prompt Tuning** seems a promising approach to **stimulate model knowledge** for NLP
- Prompt Tuning is friendly to deploy big PLMs in applications, one PLM vs. thousands of prompts and applications

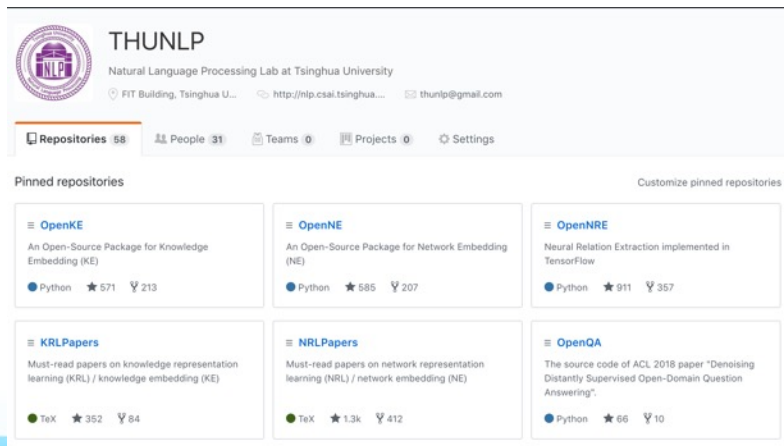
Future Work



Open Source

- Packages for representation and acquisition of linguistic and world knowledge
- The projects obtain 40000+ stars on GitHub

<https://github.com/thunlp>



The screenshot displays the GitHub profile of the THUNLP (Natural Language Processing Lab at Tsinghua University) organization. The profile header includes the organization's name, a brief description, and contact information. Below the header, navigation tabs for Repositories (58), People (31), Teams (0), Projects (0), and Settings are visible. The 'Pinned repositories' section features six repositories arranged in a 2x3 grid:















- OpenKE**: An Open-Source Package for Knowledge Embedding (KE). 571 stars, 213 forks. Python.
- OpenNE**: An Open-Source Package for Network Embedding (NE). 585 stars, 207 forks. Python.
- OpenNRE**: Neural Relation Extraction implemented in TensorFlow. 911 stars, 357 forks. Python.
- KRLPapers**: Must-read papers on knowledge representation learning (KRL) / knowledge embedding (KE). 352 stars, 84 forks. TeX.
- NRLPapers**: Must-read papers on network representation learning (NRL) / network embedding (NE). 1.3k stars, 412 forks. TeX.
- OpenQA**: The source code of ACL 2018 paper "Denising Distantly Supervised Open-Domain Question Answering". 66 stars, 10 forks. Python.

BMInf - <https://github.com/OpenBMB>

- Low-cost Inference Package for Big Pretrained Language Models (PLMs)

Implementation	GPU	Encoder Speed (tokens/s)	Decoder Speed (tokens/s)
BMInf	NVIDIA GeForce GTX 1060	533	1.6
BMInf	NVIDIA GeForce GTX 1080Ti	1200	12
BMInf	NVIDIA GeForce GTX 2080Ti	2275	19
BMInf	NVIDIA Tesla V100	2966	20
BMInf	NVIDIA Tesla A100	4365	26
PyTorch	NVIDIA Tesla V100	-	3
PyTorch	NVIDIA Tesla A100	-	7

Resource: Chinese Pre-Trained Models (CPM)

训练数据	模型大小			任务
 新闻  百科  对话  网页  故事	  			
	参数量			 文本分类
	109M	334M	2.6B	 自然语言推理
	层数			 阅读理解
	12	24	32	 完形填空
	隐向量维度			 对话生成
	768	1,024	2,560	 实体生成
	每层注意力数			
	12	16	32	
	注意力向量维度			
	64	64	80	

arXiv:2012.00413 [pdf, other]

cs.CL

CPM: A Large-scale Generative Chinese Pre-trained Language Model

Authors: Zhengyan Zhang, Xu Han, Hao Zhou, Pei Ke, Yuxian Gu, Deming Ye, Yujia Qin, Yusheng Su, Haozhe Ji, Jian Guan, Fanchao Qi, Xiaozhi Wang, Yanan Zheng, Guoyang Zeng, Huanqi Cao, Shengqi Chen, Daixuan Li, Zhenbo Sun, Zhiyuan Liu, Minlie Huang, Wentao Han, Jie Tang, Juanzi Li, Xiaoyan Zhu, Maosong Sun

Abstract: ...as the training corpus of GPT-3 is primarily English, and the parameters are not publicly available. In this technical report, we release the Chinese Pre-trained Language Model (CPM) with generative pre-training on large-scale Chinese training data. To the best of our knowledge, ... [▽ More](#)

Submitted 1 December, 2020; originally announced December 2020.

CPM-Generate

Chinese Pre-Trained Language Models (CPM-LM) Version-1

Python MIT 54 595 9 0 Updated 2 days ago



主页 (含模型下载)

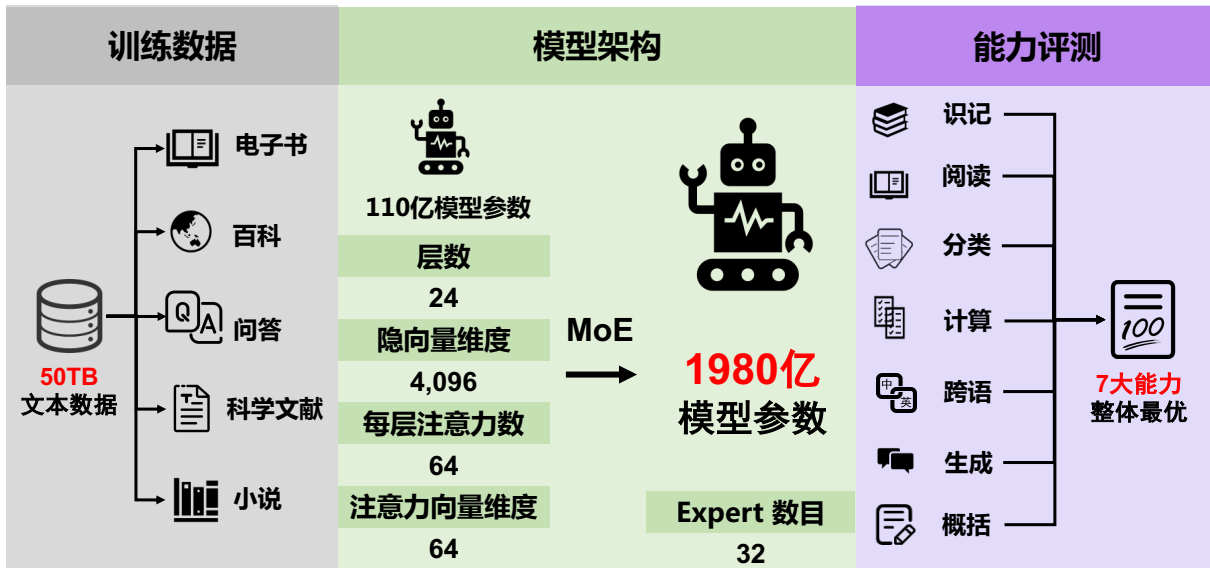


源码



技术报告 56

CPM-2: Large-scale **C**ost-effective **P**re-trained Language **M**odels



项目主页



开源代码



CPM-2技术报告



PLM综述论文



CPM-3: A Large-Scale **C**ontinual Pre-Trained Language **M**odel

CPM-2: Large-Scale **C**ost-Effective Pre-Trained Language **M**odels

CPM-1: A Large-Scale **C**hinese Pre-Trained Language **M**odel

Thanks!

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<http://nlp.csai.tsinghua.edu.cn/~lzy>